

Character Name: Alexa Morningstar

Player Name: DLV

Path: Hunter Level: 6

Bloodline: Seraph Level Title: Hunter/Grandmaster

Gender: Female Age: 20 Height: 5' 8" Weight: 120 lbs

Skin color: Fair Hair color: Golden Eye color: Blue



PHYSICAL ATTRIBUTES

MENTAL ATTRIBUTES

39

STATISTICS

HEALTH AND POWER RATINGS

STRENGTH	
6	MOD +1
AGILITY	
7 ⁸	MOD +2 ⁺³
ENDURANCE	
6	MOD +1
PRESENCE	
8	MOD +3

KNOWLEDGE	
4	MOD -1
INTUITION	
5	MOD 0
WILLPOWER	
5	MOD 0
CHARISMA	
4	MOD -1

INITIATIVE	
+5	
RESISTANCE	
+5	
FORTITUDE	
+6	
# OF PARRYS	
4	

MOVE	
6	
REPUTATION	
20	
STATUS	
0	
FATE POINTS	
3	

HEALTH POINTS	FATIGUE	POWER POINTS
25	6	20

HEALTH	
POD	
45	

ARMOR	
AR	TYPE
6	Robes of Divinity

SKILL LISTING

RANK

ATT MOD

2ND MOD

TOTAL BONUS

LANGUAGES

LIT

Lore (BG)	1	-1				Arcacian	[]
Channeling (foci)	5	+0	+1	+6		Daemonic	[X]
Acrobatics	2	+3		+5			[]
Athletics	1	+1		+2			[]
Perception	2	+0		+2			[]
Stealth	3	+3	+3	+9			[]
Thievery	1	+3		+4			[]
							[]
Dodge	5	+3	+3	+11			[]
Weapon: Swords	5	+3		+8			[]
							[]
							[]
							[]
							[]
							[]

WEAPON	TO HIT	PARRY	DAMAGE	MAX DMG	RANGE/NOTES
mw shortsword	+9	+9	1d6 +5	12	+1 attack per round, 10' silence, +3 stealth
mw shortsword 2 attacks	+8	+8	1d6 +5	12	holy +3 (+6) dmg

* +1 to hit/damage vs. daemon

BLOODLINE ABILITIES

Divine Healing (1d6 HP/1 PP, max lvl, complex)

Sense Daemon/Undead (30' radius, simple)

COST

2

1

PATH BONUS/DEVOTIONAL ABILITIES

Darkvision (1 PP/hour)

Mastery of Death (operate normally until POD)

COST**EDGES**

Bane (Daemon, +1 to hit/damage)

Diehard (stabilize below 0 HP, POD = HP+20)

Strong Faith (bonus devotional ability)

Clerical Investment

COST

1

1

2

Path

FLAWS & STRICTURES

Noble Spirit

Branded (Gypsy tattoos)

Out for Justice (Daemon/Undead)

COST

1

2

2

TALENTS

Weapon Spec Light (+3 dmg, quickdraw, no crit fail)

Quick Striker (-1)

Dodge Spec (no crit failure, +2 dodge, move 2)

Combat Reflexes (+2 INI)

Dodge Riposte (beat by 2)

Improved Crit Swords (+5%, 18-20)

Resiliency (+1 HP, +2 HP, +2 AR)

RANK

5

5

5

1

5

3

4

TALENTS (CONT.)

Power Recovery (2/hour)

RANK

1

MAGIC

Heal

Holy Weapon

Resist Elements

Turn Undead

Tongues

Ray of Light

Speak with Dead

Levitation

ACT

C

S

S

C

S

R

R

S

PWL

2

3

2

1

1

3

1

1

CST

instant

instant

instant

instant

instant

instant

instant

instant

RNG

touch

touch

self

50'

self

50'

touch

self

DUR

instant

1 minute

2 hours

instant

5 minutes

instant

1 minute

5 minutes

DESCRIPTION

1d6/level

+1 dmg/level

DR 5

5' radius/level

normal languages

2d8

1 hour

+1 move/level

CMP

144

145

146

148

148

147

147

145

