

Character Name: Citra Stormhammer

Player Name: TJ

Path: Sorcerer Level: 6

Bloodline: North Level Title: Eldritch Sorcerer

Gender: Female Age: 20 Height: 5' 10" Weight: 150 lbs

Skin color: Pale, grey, white Hair color: white/blue Eye color: bright light crystal blue



PHYSICAL ATTRIBUTES

MENTAL ATTRIBUTES

39

STATISTICS

HEALTH AND POWER RATINGS

STRENGTH	
4 ⁵	MOD 0
AGILITY	
4	MOD -1
ENDURANCE	
6	MOD +1
PRESENCE	
6 ⁷	MOD 2

KNOWLEDGE	
4	MOD -1
INTUITION	
8	MOD +3
WILLPOWER	
8	MOD +3
CHARISMA	
4 ⁵	MOD 0

INITIATIVE	
+3/+5	
RESISTANCE	
+9	
FORTITUDE	
+7	
# OF PARRYS	
1	

MOVE	
7	
REPUTATION	
19	
STATUS	
18	
FATE POINTS	
3	

HEALTH POINTS	FATIGUE	POWER POINTS
22	7	33 ⁴³

HEALTH	
POD	
32	

ARMOR	
AR	TYPE
3/8	Elemental Armor

SKILL LISTING

RANK

ATT MOD

2ND MOD

TOTAL BONUS

LANGUAGES

LIT

Perception	+2	+3		+5	Draconic	[X]
Stealth	+1	-1	+2	+2	Arcacian	[X]
Nature	+1	+3	+4	+8	Daemonic	[X]
Animal Handling	+1	+3		+4	Noresh	[]
Athletics	+1	+0	+1	+2		[]
						[]
Casting (wavebreaker)	+5	+3	+3	+11		[]
Dodge	+5	-1	+4	+8		[]
Spear	+1	-1				[]
						[]
						[]
						[]
						[]
						[]
						[]

WEAPON	TO HIT	PARRY	DAMAGE	MAX DMG	RANGE/NOTES
Wavebreaker	+3	+3	1d6-1	12	

Immunity Cold
DR 5 Fire

COMPANIONS

Frost Dragon Egg

CONTACTS

NOTES

Member of the Harbingers (border guard - Maradon)

Deed to air ship

Trouser of Speed - fit, +1 move

Coldbrook -

Hammerfall -

Lamouran with spear of saphira

PATRON/RELIGION

FAMILY/GROUP AFFILIATIONS

Shock (ignores metal AR rating)

Cold (-1 to all actions for 1 round)

BLOODLINE ABILITIES

Survivalist (+1 nature and athletics)

Cold Resistance (Immunity ADV)

Thick/Icy Hide (ADV +1 AR)

COST

1

1

PATH BONUS/DEVOTIONAL ABILITIES

DR 5 vs Fire

COST**EDGES**

Aquatic Adaptation (breath water, swim at base move, underwater vision, resist cold & pressure)

Elemental Focus (Water -1 PP, Fire +1 PP)

Strong Bloodline (x2 lifespan, +3 resist sick/dis, racial language (Noresh), strong racial features)

COST

2

2

1

FLAWS & STRICTURES

Arrogant

Callous

Deformity (aura of cold, aquatic adaptation, -2 social interaction when visible/apparent)

Unusual Appearance (skin color, aquatic adap)

COST

1

1

1

1

TALENTS

Power Point Recovery (4PP/hour)

Melding (8 pp)

Combat Magic (0 penalty, +2 to dodge)

Critical Magic (17-20)

Magic Combat Spec (+1 damage)

Power Hardening (+1)

RANK

3

2

5

3

1

1

TALENTS (CONT.)**RANK****MAGIC**

Elemental Armor

Freeze

Frost Blast

Frost Bolt

Swath of Cold

Ride the Wind

Air Form

Whispering Wind

Shock Bolt

Long Burning Flame (cold)

ACT

S

C

C

C

S

C

C

C

C

R

PWL

5

3

4

4

5

4

1

1

3

1

CST

instant

instant

instant

instant

instant

1 round

1 round

1 round

instant

1 minute

RNG

self

50'

100'

100'

self

self

self

special

100'

30'

DUR

2 hours

1 minute

instant

instant

1 minute

2 hours

1 hour

perm

instant

perm

DESCRIPTION

5 AR, pg 121

TN 16, pg 122

2d8 +4, pg 122

2d10 +4, pg 122

2d8 +4, pg 125

move x4, +2 m sized, pg 123

page 120

10 words/level, 1 target/level 126

2d8 +4, pg 124

20' radius light

CMP

