Character Name: Gideon Silvermane								
Player Name: Todd Legends								
Path: Bount	ty Hunter		Level:	6		CHARA	CTER SHEET	
Bloodline:	Beast - Clan Silverma	ne		Level Title	: Grandmaster	r		
Gender:	Male	Age: 2	20	I	Height: 6'	Wei	ght: 250 lbs	
Skin Color:	Tan	Hair (Color:	Silver		Eye Color:	Yellow	
PHYSICAL ATTRIBUT	TES MENTAL ATT			STATISTIC		— - — - — - — - — - — - — - — - — - — -		
STR ENGTH	KNOWLEDG	E	INITIA	TIVE	MOVE	HEALTH POINTS	FATIGUE	POWER POINTS
8 MOD +3	3 4	MOD -1	+6	,	8	34	6	16
AGI LITY	INT UITION		RESIST	ANCE	REPUTATION			
9 MOD		MOD +3	+6	5	20			
END URANCE	WILLPOWE	۲	FORTIT	UDE	STATUS			
7 MOD		MOD	+8		9			
+2	2	0			_	HEALTH	ARMOR	
PRE SENCE	CHA RISMA		# OF PA	RRYS	FATE POINTS	POD	AR	ТҮРЕ
5 ^{MOD}	1 1 5 1	MOD O	4		3	44	7 N	1W Feyweave Leather
SKILL LISTING		RANK		ATT MOD	2ND MOD	TOTAL BONUS	LANGU	AGES LIT
Athletics		+1		+3	1 (Edge)	+5	Arcacia	n x
Streetwise		+3		+3	1 (Path)	+7	Sylvan	[]
Nature		+2		+3	2 (Pa/Ed)	+7		[]
Perception		+3		+3	3 (Edge)	+9		[]
Thievery		+2	_	+4		+6		[]
Stealth		+4		+4	2 (cloak)	+10		
Acrobatics (stone)		+2		+4		+6		
BG: Vocation (Trapper)		+1		+3		+4		
Dodge (+1 acrob	patics)	+5		+4	3 (Talent)	+12		[]
Weapon: Swords		+5		+4		+9		[]
								[]
Brawling		+2	_	+3		+5		[]
Vocation: Sailing		+1		-1		+0		[]
			_					[]
								[]

WEAPON	TO HIT	PARRY	DAMAGE	MAX DMG	RANGE/NOTES
Tooth and Claw +3 Shortsword	+12	+12	1d8 +10	16	keen (ignore AR, wounding 1 dmg/rnd for 1d10 rnds,
Tooth and Claw (2 attacks)	+11	+11	1d8 +10	16	x2 regeneration, unbreakable, 1/2 weight
Brawling (Gauntlets of striking)	+5	+5	1d10 +4	20	mw gauntlets +1 die category

COMPANIONS

PATRON/RELIGION

Tau (Lord of Beasts)

Ehlorah (Champion of Ehlorah)

CONTACTS

- 1 Galen (former city watch, Ariea City)
- 2 Devan (city watch, Queenstown)
- 3 Dianna (#2 thieves guild in Freeport)
- 4 Jon of the black hand (assassins guild in shadowfall)
- 5 Unknown (city watch captain in Taran)

FAMILY/GROUP AFFILIATIONS

Silvermane Clan (Fae Wood)

Father - Mareth

Mother - Lupa

Closest Brother/Sister - Feris/Vera

NOTES

Davos (second in command Ariea thieves guild)
Location of Serpent Brotherhood
Ancient Sanctus Libra
Disrupt Maradon convoy
Assasinate queen - failed attempt
Flushing out soulborn letter
Manx and Zanamier (Manx is priest of Malketh)
Seek Ehlorah in the woods
Ehlorah dream in the woods
Dream of man and woman/man in black in fae wood
Hardo (spelled out in scroll)
Manx used serpent brotherhood
Ehlorah (stand up for me, you are my champion, the land is
tied to the king, I was once before)
Azamel (powerful daemon lord)
Seek Landis when at university in Perth
Wildman by the River - Quinn

Soulborn of Tau

(Immortal, immune to sickness, disease and poison, natural +1 to AR, +1 to all stats)

BLOODLINE ABILITIES	COST
Regeneration (4 HP/round)	2
Animal Senses - Discriminatory Scent	
Nightvision	1

EDGES	COS
Heightened Senses (+3 perception)	
Sixth Sense (concious check to sense danger)	
Contacts (5 choices)	
Athletic (+1 athletics, +1 base move)	
Nature Sense (+1 nature, direction, weather)	

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(swords & gauntlets) +1 nature & streetwise skills	
FLAWS & STRICTURES	COST
Natural Preference	1
Silver Affliction	1
Self Critical	1
Unusual Appearance	1
Makes Animals Uneasy	1

COST

RANK

PATH BONUS/DEVOTIONAL ABILITIES

TALENTS	RANK	TALENTS (CONT.)
Dodge Specialization (+2 dodge, no crit failures,	5	
move 2 squares, dodge attacks from behind)		Combat Reflexes (+
Light Melee Weapon Spec (+3 damage, no crit	5	Resiliency (+5 HP, +
failures, quickdraw)		Blind Fighting (-3)
Dodge Riposte (beat roll by 2)	5	
Improved Crit (18-20, +5%)	3	
Quick Striker (-1)	5	
Opportunist (+1 action)	1	

Combat Reflexes (+2)	1
Resiliency (+5 HP, +2 AR)	5
Blind Fighting (-3)	2

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Set of clothes 2 Boots of Climbing (+3 athletics when light stick (100 hr, rechargable) Leather Boots 1 Glass cutter Backpack 3 Masterwork Lockpicks (+1 skill) Waterskin 1 Chameleon Cloak (+2 stealth) Flink & Steel Gauntlets of Striking (mw +1 die cat) Torch	
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Tooth and Claw +3 Shortsword Dagger- Fine Quality	
Dagger- Fine Quality	
Fine Wakewood Longbow (+1 dmg)	
AMMO	
COPPER PENNIES SILVER TALONS GOLD CROWNS GOLD LIONS	ENCUN
2 5 8	MED -2
70	95

e Leather (AR 4, 1/4 weight)	5

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vord 1.5 1 1.5 (+1 dmg)

					TOTAL WEIGHT
					36
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GOLD LIONS
8

ENCUMBRANCE											
IGHT -1	MED -2	HEAVY -3	MAX								
70	95	120	145								