

Character Name: Tomas Grey

Player Name: Chad

Path: Mystic Rogue Level: 6

Bloodline: Changeling Level Title: Grandmaster Shadowmind

Gender: Male Age: Unknown Height: 6' Weight: 165

Skin color: Any Hair color: Brown Eye color: Brown

Legends

CHARACTER SHEET

PHYSICAL ATTRIBUTES

MENTAL ATTRIBUTES

41

STATISTICS

HEALTH AND POWER RATINGS

STRENGTH	
3	MOD -2
AGILITY	
6	MOD +1
ENDURANCE	
4	MOD -1
PRESENCE	
7	MOD +2

KNOWLEDGE	
8	MOD +3
INTUITION	
4	MOD -1
WILLPOWER	
9	MOD +4
CHARISMA	
7	MOD +2

INITIATIVE	
+1	
RESISTANCE	
+9	
FORTITUDE	
+5	
# OF PARRYS	
2	

MOVE	
6	
REPUTATION	
20	
STATUS	
0	
FATE POINTS	
3	

HEALTH POINTS	FATIGUE	POWER POINTS
17	6	43

HEALTH	
POD	
27	

ARMOR	
AR	TYPE
6	Mystic Armor

SKILL LISTING

RANK

ATT MOD

2ND MOD

TOTAL BONUS

LANGUAGES

LIT

Religion (BG)	+1	+3		+4	Arcacian	[X]
Focusing (foci +1)	+5	+3	+1	+9	Daemonic	[X]
Stealth	+1	+1	+1	+3	Chanish	[X]
Perception	+1	-1	+1	+1	Noresh	[X]
Perform	+2	+2	+3	+4/+7	Zephyrish	[X]
Communication	+1	+2		+3	Celestial	[X]
Thievery	+1	+1		+2		[]
Mysticism	+1	+3		+4		[]
Weapon: sword	+1	+1		+2		[]
Dodge	+5	+1	+3	+9		[]
						[]
						[]
						[]
						[]

WEAPON	TO HIT	PARRY	DAMAGE	MAX DMG	RANGE/NOTES

BLOODLINE ABILITIES

Shapechange

Aura Masque

COST

2

2

PATH BONUS/DEVOTIONAL ABILITIES

+1 to stealth and perception

COST**EDGES**

Linguist (+6 language points)

Impersonator (+3 to perform)

Photographic Memory

COST

1

1

1

FLAWS & STRICTURES

Dark Secret

Poor (1/4 starting money)

Enemy (Daemon)

Lazy

COST

1

1

2

1

TALENTSDodge Specialization (no crit failure, +2 dodge,
move 2)

Resiliency (+ 2 HP, +2 AR)

RANK

4

4

TALENTS (CONT.)

Power Recovery (3 per hour)

Magic Combat Spec (+2 damage)

Combat Magic (-2 penalty, +1 dodge)

Critical Magic (18-20)

RANK

2

2

2

2

MAGIC**ACT****PWL****CST****RNG****DUR****DESCRIPTION****CMP**

Slow Time

C

2

instant

self

1 round

2x duration/level, 5' radius/lvl

165

Mystic Armor

S

4

instant

self

2 hours

1 AR/level

164

Read Thoughts/Emotions

S

2

instant

50'

1 min

up to 5 WIL/+1 level

165

Mystic Bolt

C

3

instant

100'

instant

2d8 +6 (choose lethal/non)

164

Mystic Blast

C

3

instant

100'

instant

2d6 +6/5' per level

164

Telekinesis

C

1

instant

100'

1 min

5lbs/level

166

Mind Probe

C

1

special

touch

1 min

TN 20 -2 per level

163

Mind Control

C

2

instant

50'

1 min

up to 5 WIL/+1 level

163

Meditation

C

1

1 round

self

special

2 HP per level per hour

163

