

Character Name: Xyme Silvershine

Player Name: TJ

Path: Cleric Level: 6

Bloodline: Builder Level Title: Paladin

Gender: Male Age: 19 Height: 5' Weight: 200 lbs

Skin color: Ruddy Hair color: Reddish/Orange Eye color: Green

# Legends

CHARACTER SHEET

### PHYSICAL ATTRIBUTES

### MENTAL ATTRIBUTES

### STATISTICS

### HEALTH AND POWER RATINGS

STRENGTH	
7 <sup>8</sup>	MOD +3 +2
AGILITY	
7	MOD +2
ENDURANCE	
7 <sup>8</sup>	MOD +3 +2
PRESENCE	
4	MOD -1

KNOWLEDGE	
6	MOD +1
INTUITION	
4	MOD -1
WILLPOWER	
5	MOD 0
CHARISMA	
4	MOD -1

INITIATIVE	
+2	
RESISTANCE	
+9	
FORTITUDE	
+12	
# OF PARRYS	
4	

MOVE	
6	
REPUTATION	
20	
STATUS	
0	
FATE POINTS	
3	

HEALTH POINTS	FATIGUE	POWER POINTS
51	6	15

HEALTH	
POD	
61	

ARMOR	
AR	TYPE
8	MW Plate

### SKILL LISTING

### RANK

### ATT MOD

### 2ND MOD

### TOTAL BONUS

### LANGUAGES

### LIT

Channeling (foci)	+5	+1	+1	+7	Arcacian	[X]
Athletics	+1	+3		+4	Celestial	[X]
Perception (-2 visual)	+1	-1	+2	+2	Gobbly	[ ]
Stealth	+1	+2		+3	Builder	[X]
Religion	+1	+1		+2		[ ]
Weapon: Blunt	+5	+2		+7		[ ]
Dodge	+1	+2		+3		[ ]
Brawling	+1	+3		+4		[ ]
						[ ]
Communication	+0	-1	+1			[ ]
						[ ]
						[ ]
						[ ]
						[ ]

WEAPON	TO HIT	PARRY	DAMAGE	MAX DMG	RANGE/NOTES
Soulburn (+3 Hammer)	+10	+10	1d10 +9	20	+2 hit large size or above, +1 hit/dmg daemon
with Terrestrial Shield	+10	+12	1d10 +9	20	2nd attack every other round ,shield +2 parry

Soulburn (Heals 1/2 dmg dealt, Root opponent for 1 rnd, Returns same round thrown, 1/2 weight, unbreakable)

MW Terrestrial Shield (DR 5 Fire, immune to knockback)





